

Holy Trinity Computing overview

Planning Overview 2022-2023

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Computing systems and networks – Technology around us (Online Relationships)	Creating media – Digital painting Microsoft Paint or paintz.app (Self Image and Identity)	Creating media – Digital painting Microsoft Paint or paintz.app (Online Reputation)	Programming A – Moving a robot BEEbots (Privacy and Security)	Creating media – Digital writing Microsoft word (Online Bullying)	Programming A – Programming Animations Scratch JR (Managing information online)
Year 2	Computing systems and networks – Technology around us (Online relationships)	Creating media – Digital photography (Self image and Identity)	Pictograms J2DATA (Online Reputation)	Programming A – Robot algorithms BEEbots (Privacy and Security)	Creating media - Digital music Chrome Music lab (Online Bullying)	Programming B - Programming quizzes Scratch JR (Managing information online)
Year 3	Computing systems and networks - Connecting Computers (Online Relationships)	Creating media - Desktop publishing Publisher (Self Image and Identity)	Programming A - Sequence in music Scratch (Online Reputation)	Creating media - Animation iMotion (Privacy and Security)	Data and Information - Branching databases J2E (Online Bullying)	Programming B - Events and actions Scratch (Managing information online)
Year 4	Computing systems and networks - The Internet (Online Relationships)	Creating media - Audio editing Audacity (Self Image and Identity)	Programming A - Repetition in shapes Scratch (Online Reputation)	Data and Information - Data logging Arduino Science Journal (Privacy and Security)	Creating media - Photo editing Paint.net (Online Bullying)	Programming B - Repetition in games Scratch (Managing information online)
Year 5	Computing systems and networks - Sharing information (Online Relationships)	Creating media - Video editing iMovie (Self Image and Identity)	Creating media - Vector Drawing Google Drawings (Online Reputation)	Data and Information - Flat-file databases J2E (Privacy and Security)	Programming A - Selection in physical computing Crumbles (Online Bullying)	Programming B - Selection in quizzes Scratch (Managing information online)
Year 6	Computing systems and networks – Communication (Online Relationships)	Creating media - Web page creation Powerpoint (Self Image and Identity)	Programming A - Variables in games Scratch (Online Reputation)	Data and Information - Spreadsheets Excel (Privacy and Security)	Creating media - 3D Modelling Tinkercad (Online Bullying)	Programming B - Sensing Micro:bits (Managing information online)